



**END OF YEAR
EXPECTATIONS
FOR
YEAR 2
2026 - 2027**



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ENGLISH

WORD READING

- Reading accurately by blending the sounds in words that contain the graphemes (written representation of a sound) taught so far, especially recognising the alternative sounds for graphemes
- Reading accurately words of two or more syllables that contain the same graphemes as above. Reading most words quickly and accurately, without overt sounding and blending, when they have been frequently encountered
- Reading aloud books closely matched to their improving phonic knowledge, sounding out unfamiliar words accurately automatically and without undue hesitation
- Re-reading these books to build up their fluency and confidence in word reading.

COMPREHENSION

- Listening to, discussing and expressing views about a wide range of contemporary and classic poetry, stories and non-fiction at a level beyond that at which they can read independently
- Discussing the sequence of events in books and how items of information are related
- Becoming increasingly familiar with a wider range of stories, fairy stories and traditional tales, retelling them and considering their particular characteristics
- Being introduced to non-fiction books that are structured in different ways
- Checking that the text makes sense to them as they read and correcting inaccurate reading. Answering and asking questions
- Predicting what might happen on the basis of what has been read so far
- Participating in discussion about books, poems and other works that are read to them and those that they can read for themselves, taking turns and listening to what others say.

COMPOSITION

- Writing for different purposes
- Encapsulating what they want to say, sentence by sentence
- Proof-reading to check for errors in spelling, grammar and punctuation
- Re-reading what they have written to check that it makes sense.

SPELLING AND GRAMMAR

- Segmenting spoken words into phonemes (smallest unit of sound), and representing these by graphemes, spelling many correctly
- Learning new ways of spelling phonemes, for which one or more spellings are already known, and learn some with each spelling, including a few common homophones (here/hear, pair/pear, wear/where)
- Using suffixes -er, -est in adjectives, and -ly to turn adjectives into adverbs. Using subordination (using when, if, that, because) and co-ordination (using or, and, but)
- Correct choice and consistent use of present tense and past tense throughout writing. Use of capital letters, full stops, question and exclamation marks to demarcate sentences. Use of commas to separate items in a list.

MATHS

NUMBER, PLACE VALUE & THE FOUR OPERATIONS

(+ - x ÷)

- Number and Place Value
- Read and write numbers to at least 100 in numerals and words, and compare/order numbers using $<$, $>$, $=$ signs.
- Recognise the place value of each digit in two-digit numbers and compose/decompose numbers using standard and non-standard partitioning.
- Count in steps of 2, 3, 5 from 0, and in tens from any number, forwards and backwards.

Addition and Subtraction

- Recall and use addition and subtraction facts to 20 fluently and derive related facts up to 100.
- Add and subtract two-digit numbers within 100 using concrete or pictorial methods .
- Understand the inverse relationship between addition and subtraction to check calculations and solve missing number problems.
- Recognise commutative property for addition but not subtraction .

Multiplication and Division

- Calculate multiplication and division statements within the multiplication tables and write them using $\times$, $\div$, $=$ signs.
- Understand commutative property for multiplication but not division.

FRACTIONS

- Write simple fractions, e.g., $\frac{1}{2}$ of $6 = 3$, and recognise equivalence, e.g., $\frac{2}{4} = \frac{1}{2}$.

Measurement

- Recognise and use symbols for pounds (£) and pence (p), combine amounts, and solve simple money problems including giving change.
- Tell the time to five minutes, including quarter past/to the hour, and draw hands on a clock face .
- Compare, measure, and solve problems involving length, mass, volume and time.

Geometry, Position, and Direction

- Identify and describe properties of 2D shapes (sides, line symmetry) and 3D shapes (edges, vertices, faces).
- Compare and sort common 2D and 3D shapes and everyday objects.
- Recognise and use positional language and simple coordinates.

Problem Solving and Reasoning

- Apply mathematical knowledge to solve practical problems in context.
- Use reasoning to explain methods and justify answers.
- Develop strategies for mental calculation and estimation.

We want everyone in our community to find their strengths and talents



SCIENCE

- Living things and their habitats
- Plants
- Animals and humans
- Materials and their properties
- Evolution and inheritance

COMPUTING

- eSafety
- Basic coding
- What is a computer?
- Stop Motion
- International Space Station
- Word Processing
- Algorithms and debugging.

GEOGRAPHY

- Locational knowledge, including Brazil, Arctic, South Coast, Guildford
- Place knowledge
- Human and physical geography
- Geographical skills and field work.

HISTORY

- Historical events, people and places - Great Fire of London, Battle of Hastings and Explorers
- Changes within living memory
- Significant individuals
- Recalling Significant historical facts.

PE & SWIMMING

- Fundamentals - running techniques
- Invasion Games
- Dance
- Yoga
- Swim unaided on both front and back
- Water safety.
- Athletics Wall
- Net and Wall Games.

DESIGN & TECHNOLOGY

- Technical knowledge e.g. how can it be stronger
- Design, create and evaluate a product - Levers
- Use of tools and materials - Textiles
- Cooking and nutrition - snacks.

PSHE

- What keeps me healthy?
- Fun times, indoors and outdoors - managing risk
- Medicine and me
- Distinguishing and identifying between physical and mental health
- Differences between male and female
- RSE - relationships

ART & DESIGN

- Working with different materials and mediums
- Colour, pattern, texture and line techniques
- Drawing and painting - oils, pastels, realism
- Study a variety of artists
- Collage

