

DUNSTAN HIGH SCHOOL



**RAPUHIA TE MĀTAURANGA
HEI TAONGA**

Course Information Year 11

You must select 6 NCEA Level 1 subjects to study in 2027.

You must take English - choose from one of the following:

11 ENGLISH LITERATURE (11ENL)	
The Year 11 English Literature course builds on the skills already covered in Years 9 and 10. This course has a focus on literature - namely reading and writing. The course aims to develop a student's use and understanding of language through the reading of short texts, poetry, and extended texts (novels).	
COSTS & OUT-OF-CLASS ACTIVITIES: \$30	
Achievement Standards Literacy credits available	Maximum credits available: 20

OR

11 ENGLISH (11ENG)	
The Year 11 English course builds on the skills already covered in Year 9 and 10. This course varies from ENL in that it does not have an extended text (novel and film) study.	
COSTS & OUT-OF-CLASS ACTIVITIES: \$30	
Achievement Standards Literacy credits available	Maximum credits available: 15

OR

11 ENGLISH COMMUNICATION (11ENC)

Communication English is an excellent course for students who struggle with the fundamentals of literacy - reading, writing and speaking. The course offers students the opportunity to gain Level 1 literacy - but in a smaller class, with less time pressure. It also offers Unit Standards that target practical areas of English

While Communication English is a mainly Unit Standards-based course, we may offer achievement standards in order to support a student's journey towards gaining Level 1 literacy. Unit Standards are not suitable for those wishing to go on to University study, however, Unit Standards are recognised by some Polytechnic institutions and are the main form of assessment for ITO (Industry Training Organisations).

COSTS & OUT-OF-CLASS ACTIVITIES: \$30

Unit Standards - 12 credits
(potentially)

Achievement Standards - 10 credits

*This course is not eligible for endorsement

My choice is:

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You must take Mathematics - choose from one of the following:

11 MATHS FOR FUTURE STUDIES (11MAF)

This is the mathematics course students should take if they plan to study mathematics in Year 12 and beyond. In addition to preparing them for senior maths, it will give them a good mathematical base for studying other subjects that require mathematics.

Students will prepare for two internal standards, and two external standards, each worth 5 credits. Note that this course does not explicitly prepare students for the Numeracy Exam, as most students taking this course will have already passed this exam (although this is not a requirement for entry). If you feel that you need extra help in preparing for this exam, then you should take the 11MAP course instead.

COSTS & OUT-OF-CLASS ACTIVITIES: Nil

Achievement Standards
Numeracy credits available

Maximum credits available: 20

OR

11 MATHS WITH PRACTICE (11MAP)

This course is suitable for students who need support to gain their NCEA Numeracy. Students will spend time preparing for the NCEA Numeracy Exam. They will also work towards completing two internally assessed Achievement Standards.

This course is only open to students who have not yet passed the Numeracy Exam in Year 10.

COSTS & OUT-OF-CLASS ACTIVITIES: Nil

Achievement Standards
Numeracy credits available

Maximum credits available: 20
*includes 10 credits from the Numeracy Exam

My choice is:

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You must take a Science - choose from at least one of the following:

11 SCIENCE FOR FUTURE STUDIES (11SCF)	
Students study aspects of Biology, Chemistry and Physics building upon knowledge and skills covered in the junior school. This course leads to studying Chemistry, Biology and Physics at Levels 2 and 3. As an academic course, students should expect to spend 2-3 hours per week completing homework and consolidating their learning outside of class.	
COSTS & OUT-OF-CLASS ACTIVITIES: Workbook \$25	
Achievement Standards	Maximum credits available: 21
	Numeracy credits available: Yes (5)

OR

11 SCIENCE IN CONTEXT (11SCC)	
This course provides students with the opportunity to acquire basic scientific knowledge that is relevant to everyday life. It develops experimental and scientific skills and a basic understanding of the importance of technological and environmental applications in science. If you wish to continue with a Science at Level 2 you can study 12 General Science.	
COSTS & OUT-OF-CLASS ACTIVITIES: Workbook \$20	
Achievement Standards and Unit Standards	Maximum credits available: 17

AND/OR

11 SCIENCE PRIMARY (11SCP)

This is a general course for students who have a desire to work in Primary Industries such as Agriculture, Horticulture, Sports Turf, Equestrian and/or Wool. As part of the Primary ITO Trades Academy, students learn basic skills that are valued by employers in the primary industries. This course is both practical and theoretical. Assessment is mostly internal unit standards which are provided by Primary ITO and are at Level 2. The actual standards and topics covered vary from year to year based on student interest and practical availability. This course is designed to run over two years, with students electing an industry to complete placements within their second year.

COSTS & OUT-OF-CLASS ACTIVITIES: There may be some costs associated with field trips

Unit Standards

Achievement Standards where appropriate

This course is not eligible for endorsement

Maximum credits available: 24

My choice is:

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You can choose further subjects from the following:

ARTS	LANGUAGES	SOCIAL SCIENCES	TECHNOLOGY	PHYSICAL EDUCATION
Drama	French	Commerce	Food and Nutrition	Physical Education
Music	Maori	History	Design and Visual Communication	Outdoor Education
Visual Arts		Geography	Digital Technology	
			Technology Wood	

ARTS

11 DRAMA (11DRA)

This course aims for students to build positive relationships and connections underpinned by the Māori concepts of whakapapa, wairuatanga and whakawhānaungatanga (Ancestry, Wellbeing and Relationships). This includes the sharing of identity, culture and perspectives. Woven through the course is the art of storytelling, communication and expression while exploring the reciprocal relationship between the drama and the audience. The course is hands-on and practical.

PRE-REQUISITES: Completion of year 9 or 10 Drama

COSTS & OUT-OF-CLASS ACTIVITIES: Approx \$200 for field trips/theatre visits (essential but not obligatory)

Achievement Standards

Maximum credits available: 20

AND/OR

11 MUSIC (11MUS)

Students will develop their performance, composition and general musicianship skills through exploration of a wide range of musical styles and genres. Whether your passion lies in strumming a guitar, singing, producing beats on a DAW, or analysing your favourite tracks, this course will help you transform your raw talent into refined musical skills.

COSTS & OUT-OF-CLASS ACTIVITIES: None

Achievement Standards

Maximum credits available: 20

AND/OR

11 VISUAL ARTS (11ART)

Year 11 Visual Art, students will develop their perceptual awareness, their creative imagination, their technical skills and critical faculties through investigation of Artist models and their own identity and environment. Students will submit 3-4 Achievement Standards throughout the year. All work will be in workbook format. One achievement standard could be digital and or Port-folio format. This course leads into Level 2 Photography, Painting, Printmaking and Design.

COSTS & OUT-OF-CLASS ACTIVITIES: Approximately \$84.00

Achievement Standards

Maximum credits available:

I would like to do: (you can select up to 3 options here)

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OR: I would not like to do any ARTS subjects:

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LANGUAGES:

11 FRENCH

The French course builds on the skills developed in Years 9 and 10, adding new tenses, structures and vocabulary to students' French repertoire. Students will be expected to participate fully in all learning activities and must be able to self-regulate. The skills of listening, speaking, reading and writing are of equal importance and will be practised in the classroom at every opportunity. Timetabling restraints mean that senior classes are likely to be combined.

PRE-REQUISITES: Students must have taken Yr 10 French as a minimum

COSTS & OUT-OF-CLASS ACTIVITIES: approximately \$45

Achievement Standards

Maximum credits available: 20

OR

11 MAORI

At the end of this course students will be able to perform a small bracket to Achievement standard level, develop an understanding of Manaki, be confident with Tikanga and understand the importance of mānakitanga.

PRE-REQUISITES: Students must have taken Yr 10 Maori or discussion with Whāea Karen

COSTS & OUT-OF-CLASS ACTIVITIES: Approximately \$45

Achievement Standards and Unit Standards
available

Maximum credits available:

I would like to do:

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OR: I would not like to do any LANGUAGES:

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If you are interested in studying a language that is not on this list, please email Ms Tipene

mtipene@dunstan.school.nz

PE AND OUTDOOR EDUCATION:

11 OUTDOOR EDUCATION

The course is made up of two distinct areas:

Outdoor Skills and Adventure:

These include orienteering, bushcraft and tramping, kayaking, mountain biking, rock climbing, various forms of skiing, problem solving and other practical outdoor skills. These adventure activities are designed to safely introduce students to outdoor recreation options available in the Central Otago area.

Personal and Social Development:

The main goal of the course is to increase self-confidence and team working skills amongst participants. Opportunities to develop independence, communication skills, teamwork, leadership skills, responsibility and goal setting are presented throughout the course.

COSTS & OUT-OF-CLASS ACTIVITIES: TBC

Unit Standards

Maximum credits available: 21

AND/OR

11 PHYSICAL EDUCATION

This course includes a range of both theory and practical learning; it is not a fully practical course, however, all standards use participation and practical aspects as evidence to support the assessments. Students will participate in a range of movement contexts, building their knowledge and understanding of hauora, sports science, kotahitanga, and skill learning. Contexts will include mostly a range of team sports, as well as some gym-based training.

COSTS & OUT-OF-CLASS ACTIVITIES: \$50

Achievement Standards

Maximum credits available: 20

I would like to do:

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OR: I would not like to do any Physical Education courses:

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SOCIAL SCIENCES:

11 COMMERCE

Commerce is a compilation of accounting, economics, and business concepts and models. These tools are used to make sense of society and to solve problems. In this subject, ākonga will build the knowledge, skills, and values they need to navigate and participate in the economic world. They will learn how participants in the economic world make decisions, and they will analyse how these decisions impact sustainability.

COSTS & OUT-OF-CLASS ACTIVITIES: NONE

Achievement Standards

Maximum credits available:20

AND/OR

11 HISTORY

This is an introductory course for students who are curious about people, events, and the world around them. It helps students understand why historical events happened and how they continue to affect us today. As New Zealanders, studying history helps us understand our identity and our role on the world stage. This course encourages students to recognise bias, think critically about evidence, and construct strong, well-reasoned arguments. Topics may include the Bombing of Pearl Harbor, Terrorism and 9/11, NZ in the Korean War and the 1981 Springbok Tour protests. Students also have the opportunity to choose their own research topic.

COSTS & OUT-OF-CLASS ACTIVITIES:

Achievement Standards

Maximum credits available: 20

15 Literacy credits available

AND/OR

11 GEOGRAPHY

Geography is the study of places and the relationships between people and their environments. Geographers are social scientists. This means that from a science perspective, we ask what caused an earthquake to occur, and from a social perspective, we ask what was the impact on people? Geography is about understanding the processes of the world around us, to help us make sense of our ever-changing natural and cultural environments. Geographers ask, "What is where? Why there? Why care?".

This course is designed as an introduction to the study of Geography. We learn about different locations and cultures. We learn about tectonic and fluvial processes. We practise the application of Geographic Skills. This course is varied and interesting, with an emphasis on gaining the skills integral to Geography for future years.

COSTS & OUT-OF-CLASS ACTIVITIES: TBC

Achievement Standards

Maximum credits available:20

I would like to do (you can select up to 3 options here)

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OR: I would not like to do any SOCIAL SCIENCES subjects:

TECHNOLOGY:

11 FOOD AND NUTRITION (11FNT)

Year 11 Food and Nutrition develops students' knowledge and practical skills in food preparation, nutrition, and food safety. They explore how food choices influence health and well-being and develop confidence in planning, preparing, and evaluating meals. Throughout the course, students will complete a combination of achievement and unit standards, providing a strong foundation for further study in Level 2 Food and Nutrition and future pathways in hospitality and health-related industries.

Students must attempt all internals and the external exam in order to do Level 2 Food and Nutrition.

COSTS & OUT-OF-CLASS ACTIVITIES: \$190.00

Unit Standards and
Achievement Standards

Maximum credits available: 18

AND/OR

11 DIGITAL TECHNOLOGY (11DTG)

DTG is a dynamic, project-based NCEA Level 1 course designed to transform students from passive consumers of technology into innovative creators and problem solvers. It bridges the gap between creative design and technical computer science principles.

Throughout the year, students typically focus on developing practical, real-world skills through a blend of internal projects and external assessments:

- Computational Thinking & Coding: Learning core programming concepts (often using industry-standard languages like Python) to build robust computer programs, applications, or video games.
- Designing & Developing Digital Outcomes: Guiding a project from a raw concept to a fully realized digital product. This can include creating websites, 3D models (using software like Blender), animations, or digital media layouts.
- Human-Computer Interaction (HCI): Evaluating how real people interact with technology, focusing on user experience (UX), usability heuristics, and interface design.
- The Māori Worldview (Te Ao Māori) in Tech: Understanding the responsibilities of a creator through concepts like manaakitanga (care for the end-user experience) and kaitiakitanga (the guardianship and protection of data).

COSTS & OUT-OF-CLASS ACTIVITIES: \$10	
Achievement Standards	Maximum credits available: 20

AND/OR

11 DESIGN AND VISUAL COMMUNICATION (11DVC)	
DVC introduces students to the fundamentals of design thinking, creative problem-solving, and visual communication through spatial and product design. Spatial design focuses on designing spaces for people, considering how they move, interact, and experience different environments. Product design explores the creation of practical and innovative solutions that meet the needs and wants of users. Throughout this course, students will develop foundational skills in design by exploring areas such as architecture, interior design, and product design. They will learn how to investigate design problems, generate ideas, and communicate solutions using a range of visual communication techniques, including sketching, rendering, technical drawing, and modelling. Students will also begin to understand how social, cultural, and environmental factors influence design decisions.	
PRE-REQUISITES: Students must have studied DVC in Year 9 or 10	
COSTS & OUT-OF-CLASS ACTIVITIES: \$25	
Achievement Standards: YES	Maximum credits available: 15

AND/OR

11 TECHNOLOGY WOOD (11TEW)

Students will gain Level 1 Skill Standards credits. These have A, M, and E grades, which will develop students' creative and practical skills with a focus on producing quality wood projects. Wood will be the main material used, but the skills taught will easily transfer to other areas/industries.

This course could lead to careers in the construction and fabrication industries, e.g. Carpentry, Joinery, Cabinet Maker, Plumbing, Automotive and Engineering, and/or further tertiary or university study in the Engineering, Surveying or design fields.

COSTS & OUT-OF-CLASS ACTIVITIES: \$190.00

Skill Standards

Eligible for course endorsement

Maximum credits available:

23

I would like to do (you can select up to 3 options here)

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OR: I would not like to do any TECHNOLOGY subjects:

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Year 11 Selection Sheet for 2027 courses:

Name: _____

Compulsory courses:

Place a tick beside the courses you would like to take in 2027:

English (select 1)		Mathematics (select 1)		Science (select 1)	
English Literature		Maths for Future Studies		Science for Future Studies	
English		Maths in Practice		Science in Context	
English Communications				Science for Primary Industries	

Option Subjects:

Please select 6 options. Number them 1 - 6 with 1 being your top choice:

ARTS	Drama		Social Sciences	Business Studies	
	Music			History	
	Art Painting			Geography	
Languages	French		Technology	Food and Nutrition	
	Maori			Design and Visual Communication	
PE	Physical Education			Digital Technology	
	Outdoor Education			Technology Wood	

